

# The Prayer Book of a Priest of Phaulkon

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<http://melkot.com>

Phaulkon, Suel Patron God of Air, Winds, Clouds, Birds, Archery  
 Lesser Power, Alignment CG; Air, Animal, Chaos, Good, War  
 Spheres: All, Animal, Chaos (minor), Combat, Elemental (Air), Healing, Protection, Summoning  
 (minor), Travelers, Weather, War

Symbol: Winged human silhouette Turn Undead: Yes

Raiment: Shades of blue when traveling, white during ceremonies, always wears a feather

Popular in Keoland, Ulek, the Yeomanry, and Celene

Special Powers: 5) unlimited *speak with birds* 8) *fly* once per day as 8<sup>th</sup> wizard 11) control winds 1/day as 11<sup>th</sup>  
 druid 16) summon 8HD air elemental 1/week

Weapons: Long bow (primary), dagger Armor: No shields or overly bulky armor

(r) = reversible spell (c) = cooperative spell (tm) = Tome of Magic

## 1st Level

Animal Friendship  
 Bless (r)  
 Call upon Faith (tm)  
 Ceremony (variable)  
 Combine  
 Courage (tm)  
 Cure Light Wounds (r)  
 Detect Evil (r)  
 Endure Cold/Endure Heat  
 Faerie Fire  
 Invisibility to Animals  
 Know Direction (tm)  
 Locate Animals or Plants  
 Magical Stone  
 Mistaken Missive (tm)  
 Morale (tm)  
 Protection From Evil (r)  
 Purify Food & Drink (r)  
 Ring of Hands/Ring of Woe (c)  
 (tm)  
 Sanctuary  
 Shillelagh

## 2nd Level

Aura of Comfort (tm)  
 Barkskin  
 Chant  
 Charm Person or Mammal  
 Dissension's Feast (tm)  
 Draw upon Holy Might (tm)  
 Dust Devil  
 Emotion Perception (tm)  
 Lighten Load (tm)  
 Messenger  
 Obscurement  
 Rally (tm)  
 Resist Fire/Resist Cold  
 Sanctify (r) (tm)  
 Slow Poison  
 Snake Charm  
 Speak With Animals  
 Spiritual Hammer  
 Withdraw

## 3rd Level

Adaptation (tm)  
 Call Lightning  
 Caltrops (tm)  
 Create Campsite (r) (tm)  
 Dispel Magic  
 Helping Hand (tm)  
 Hold Animal  
 Know Customs (tm)  
 Line of Protection (r, c) (tm)  
 Magical Vestment (r)  
 Miscast Magic (tm)  
 Negative Plane Protection  
 Prayer  
 Protection From Fire  
 Random Causality (tm)  
 Remove Curse (r)  
 Remove Paralysis  
 Summon Insects  
 Unearthly Choir (c) (tm)  
 Water Breathing (r)

## 4th Level

Animal Summoning I  
 Call Woodland Beings  
 Circle of Privacy (tm)  
 Control Temperature, 10'  
 Radius  
 Cure Serious Wounds (r)  
 Focus (c) (tm)  
 Fortify (c) (tm)  
 Giant Insect (r)  
 Leadership (r) (tm)  
 Neutralize Poison (r)  
 Protection From Evil, 10'  
 Radius (r)  
 Protection from Lighting  
 Protection From Lightning  
 Repel Insects  
 Repel Insects  
 Spell Immunity  
 Tanglefoot (r) (tm)  
 Tree Steed (tm)  
 Uplift (c) (tm)  
 Weather Stasis (tm)

## 5th Level

Air Walk  
 Animal Growth (r)  
 Animal Summoning II  
 Anti-Plant Shell  
 Atonement  
 Clear Path (r) (tm)  
 Cloud of Purification (tm)  
 Control Winds  
 Cure Critical Wounds (r)  
 Disguise (tm)  
 Dispel Evil (r)  
 Easy March (tm)  
 Flame Strike  
 Illusory Artillery (tm)  
 Insect Plague  
 Rainbow

## 6th Level

Animal Summoning III  
 Anti-Animal Shell  
 Anti-Animal Shell  
 Forbiddance  
 Gravity Variation (tm)  
 Heal (r)  
 Monster Mount (tm)  
 Spiritual Wrath (c) (tm)  
 Weather Summoning

## 7th Level

Control Weather  
 Creeping Doom  
 Holy Word (r)  
 Hovering Road (tm)  
 Illusory Fortification (tm)  
 Shadow Engines (tm)  
 Wind Walk

## Ceremony

<u>Level</u>	<u>Ritual</u>
1st	Coming of Age, Burial, Marriage
3rd	Dedication, Investiture, Consecrate Item
5th	Ordination, Special Vows
7th	Consecrate Ground
9th	Anathematize