



The Prayer Book of a Priest of Vhaerun

by Denis "Maldin" Tetreault

<http://melkot.com>

Vhaerun

Lesser Power, Alignment NE; Thievery, vengeance, territory, Drow equality, Elven unity
Spheres: Charm, Combat, Creation (minor), Divination, Elemental (Air, Earth), Guardian,
Healing, Necromantic (minor), Protection (minor), Time (minor)

Symbol: Black mask Raiment: Black clothing

Turn Undead: Command at -4 levels

Special Powers: 1) Pass Without Trace 2/day 5) immune to penalties from (Continual) Light
10) can create a Cloak of Protection +4 for 1 turn

Weapons allowed: Any (black edged weapon among first two proficiencies)

Armor allowed: Leather (none preferred)

(r) = reversible spell * = cooperative spell (tm) = Tome of Magic

1st Level

Analyze Balance (tm)
Bless (r)
Ceremony (variable)
Combine *
Command
Cure Light Wounds (r)
Detect Evil (r)
Detect Magic
Detect Poison
Detect Snares & Pits
Endure Cold/Endure Heat
Invisibility to Undead
Know Age (tm)
Know Time (tm)
Locate Animals or Plants
Magical Stone
Protection From Evil (r)
Purify Food & Drink (r)
Remove Fear (r)
Ring of Hands * (r) (tm)
Sacred Guardian (tm)
Sanctuary
Shillelagh
Spider Climb

2nd Level

Aid
Augury
Barkskin
Chant
Create Holy Symbol (tm)
Detect Charm (r)
Dust Devil
Enthrall
Find Traps
Hesitation (tm)
Hold Person
Know Alignment (r)
Mindtouch
Music of the Spheres (tm)
Mystic Transfer * (tm)
Nap (tm)
Resist Fire/Resist Cold
Sanctify * (r) (tm)
Silence, 15' Radius
Slow Poison
Speak With Animals
Spiritual Hammer
Withdraw
Wyvern Watch

3rd Level

Accelerate Healing (tm)
Animate Dead
Choose Future (tm)
Create Food & Water
Cure Blindness or Deafness (r)
Cure Disease (r)
Dispel Magic
Emotion Control (tm)
Extradimensional Detection (tm)
Feign Death
Glyph of Warding
Line of Protection (r) (tm)
Locate Object (r)
Magical Vestment
Meld Into Stone
Negative Plane Protection
Prayer
Protection From Fire
Remove Curse (r)
Remove Paralysis
Speak With Dead
Spellweb
Stone Shape
Unearthly Choir * (tm)
Venom Immunity
Water Breathing (r)

4th Level

Attunement
Cloak of Bravery (r)
Cure Serious Wounds (r)
Detect Lie (r)
Divination
Focus * (tm)
Fortify * (tm)
Free Action
Imbue With Spell Ability
Neutralize Poison (r)
Reflecting Pool
Tongues (r)
Uplift * (tm)

5th Level

Air Walk
Atonement
Cloud of Purification (tm)
Commune
Commune With Nature
Consequence (tm)
Cure Critical Wounds (r)
Flame Strike
Insect Plague
Magic Font
Meld * (tm)
Quest
Spike Stones
Thoughtwave * (tm)
Transmute Rock to Mud (r)
True Seeing (r)
Unceasing Vigilance of the
Holy Sentinel (tm)

6th Level

Blade Barrier
Find the Path (r)
Heal (r)
Speak With Monsters
Spider Bite
Spiritual Wrath * (tm)
Stone Tell
Transmute Water to Dust (r)

7th Level

Animate Rock
Confusion
Conjure Earth Elemental (r)
Divine Inspiration (tm)
Earthquake
Exaction
Holy Word (r)
Mind Tracker (tm)
Repulsion
Symbol
Transmute Metal to Wood
Wind Walk

Ceremony

Level	Ritual
1st	Coming of Age, Burial, Marriage
3rd	Dedication, Investiture, Consecrate Item
5th	Ordination, Special Vows
7th	Consecrate Ground
9th	Anathematize